Fal Marik

SPECIES: Bajoran
GENDER: Male   **HEIGHT:** 1.75 m (5'9")   **EYES:** Brown
AGE: 30   **WEIGHT:** 72.58 kg (160 lbs.) **HAIR:** Dark Brown
RANK: Lieutenant Commander
ATTRIBUTES: Agl 5 (-1), Int 12 (+3), Per 12 (+3), Prs 4 (-1), Str 10 (+2), Vit 7 (+0)
REACTIONS: Quik +3, Savv +3, Stam +4, Will +3

SPECIES ABILITIES:

- **Artistic:** Fal gains a +1 bonus to all Craft Skill tests.
- **Faithful:** Fal gains a +2 bonus to Religion (Bajoran) tests.
- *Pagh*: Fal gains +1 Courage as long as he acts within the will of the Prophets. Courage points provide no benefit for evil acts, and cannot be refreshed until he atones (usually by confession). If he achieves an extraordinary success on a Professional Skill test, he refreshes +1 additional Courage up to his maximum, as long as the act was within the will of the Prophets. A Bajoran mystic may determine the strength of Fal's *pagh* within three meters with a Religion (Bajoran) Skill test using the Perception modifier, TN 15. If the mystic grabs his ear, the TN is 5.

UPBRINGING: Academic Background
PROFESSION: Starfleet Science Officer/Astrometrics
PROFESSIONAL ABILITIES:

- **Field Research:** When making an Investigation test to explore scientific phenomena, Fal gains a bonus of ½ his Science Skill (whichever is appropriate to the subject), rounded up.
- **Intense Scan:** Fal makes a System Operations (Sensors) test at TN 15; if successful the ship's sensors' maximum range, sensitivity, reliability, or one other parameter doubles during the next System Operations (Sensors) test he performs.
- **Intrepid:** When spending Courage to improve professional skill rolls, Fal gains a +5 bonus instead of the normal +3.
- **Journeyman:** Fal may use all Skills in the Science Skill group untrained; upon acquiring a Science Skill he automatically gains a specialty of his choice.
- **Rounded 2:** Fal now treats the Systems Engineering and Physical Science as Professional Skills.
- **Science Tech:** Once per game session, when using technology to pursue some scientific phenomena, Fal may re-roll a System Operations test and use the higher of the two rolls.
- **Scientific Protocols:** Whenever Fal makes an Investigate or Observe test that could directly harm him or his crew, he may make an automatic Science Skill test, TN 10, to become aware of the danger.
- **Technophile:** When making Construct, Engineering, or Repair skill tests, Fal reduces any equipment penalties by -3 and doubles any equipment bonuses.

ADVANCEMENTS: 15
EDGES:

- **Command 1:** Fal is the Science Department Head; all subordinates in his presence gain a +1 bonus to one Professional Skill, chosen at the start of the game session.
- **Courageous:** Fal may spend up to 6 Courage in a single round instead of 4.
- **Curious:** When Fal spends Courage on an Academic test, he gains +5 per point spent instead of the normal +3.
- **Eidetic Memory:** Simple (TN 5) Academic tests are automatically successful and Fal gains a +2 bonus to all Academic tests with a TN of 10+. This includes Academic Skills used in a Physical Test, and Physical Skills used in an Academic Test.
- **Healthy:** Fal gains a +2 bonus to all Stamina reaction tests.
- **Innovative 1 (Technophile):** Fal has purchased the Technophile Professional Ability from the Scientist Basic Profession
- **Meticulous:** Fal gains a cumulative +1 bonus per round in extended tests.
- **Promotion 3:** Fal has been promoted to Lieutenant Commander, and gains a +2 bonus to all Social rolls made against those under his command.
- **Skill Focus (Remote Viewing):** Fal gains a +2 bonus to all Construct (Probes) and System Operations (Sensors) tests.
- **Thinker:** Fal gains a +1 bonus to all Academic tests.

FLAWS:

- **Arrogant:** Fal cannot spend Courage on Social tests.

SKILLS:	Specialty	Test Cat.	ATT.	ATT. Mod.	Levels	Misc	Total
Administration		ACAD	INT	+3	+1		+4
Computer Use	Retrieve	ACAD	INT	+3	+6	+1	+10/+12
Construct	Probes	PHYS	INT	+3	+4		+7/+11
Culture	Bajoran	ACAD	INT	+3	+6	+1	+10/+12
Energy Weapons		PHYS	AGL	-1	+1		+0
History	Bajoran	ACAD	INT	+3	+4	+1	+8/+10
Investigate		PHYS	PER	+3	+3	+3*	+6/+9
Language: Arcadian		ACAD	INT	+3	+1	+1	+5
Language: Bajoran		ACAD	INT	+3	+6	+1	+10
Language: Cardassian		ACAD	INT	+3	+3	+1	+7
Language: Federation Standard		ACAD	INT	+3	+6	+1	+10
Language: Klingon		ACAD	INT	+3	+2	+1	+6
Language: Vulcan		ACAD	INT	+3	+2	+1	+6
Observe		PHYS	PER	+3	+1		+4
Physical Sciences	Physics	ACAD	INT	+3	+5	+1	+9/+11
Play Instrument	Bajoran Flute	SOC	PRS	-1	+1		+0/+2
Politics	Bajoran	ACAD	INT	+3	+2	+1	+6/+8
Repair		PHYS	INT	+3	+3		+6
Religion		ACAD	INT	+3	+3	+1	+7
	Bajoran					+3	+11
Space Sciences	Stellar Cart.	ACAD	INT	+3	+6	+1	+10/+12
Specific World	Bajor	ACAD	INT	+3	+4	+1	+8/+10
Systems Engineering		ACAD	INT	+3	+3	+1	+7
System Operation	Mission Ops, Sensors	PHYS	INT	+3	+9		+12/+16

(* see **Field Research** Professional Ability)

DEFENSE: 6

COURAGE: 6   000000

INITIATIVE: +3

RENOWN: 6

HEALTH: 9

Wound Level	Penalty	Health
Healthy	None	00000 0000
Dazed	-1	00000 0000
Injured	-3	00000 0000
Wounded	-5	00000 0000
Incapacitated	-7	00000 0000
Near-Death	-9	00000 0000

BACKGROUND: Fal Marik was born Stardate 18894.0 (Earth date November 23rd, 2341); his parents are Bajoran scientists. His mother is a microbiologist, and his father is an expert on tachyon-tardyon interactions in meta-stellar plasma clouds. When Fal was young, the Cardassian occupation staged a raid on the university where Marik's parents worked, in 2347. Widespread harassment of the faculty and staff led into systematic arrests of influential academics. Through various circumstances, the Fal family managed to escape to an outlying town, out of the Cardassian eye, for a short while. Rather than standing up to their oppressors, Fal's father opted to smuggle the whole family off-world. He booked passage for the three of them on a Klingon freighter that was dropping off medical supplies, and thereafter heading to a border world within Klingon space. Upon finding that Fal's parents were wanted by the Cardassians, the Klingon ship-handlers were furious, but it was too late to return them to Bajor. The freighter left them in the custody of the Governor's Magistrate on their next port of call.

Due to political entanglements, the Fal family remained in a sort of limbo status for several years (2348 – 2360), unable to immigrate to Federation space, but protected from extradition to Bajor or Cardassian space. This time was difficult for Fal, because although he was technically free, he resented the situation his parents were in. At first he devoted his time to intense study, honoring his father's wish that he keep his mind keen. However, as he entered his adolescence, his resentment boiled into a spirit of rebelliousness. He felt that his parents were too cowardly to ever make anything happen, and decided to take matters into his own hands. After a heated argument with his parents, he took what little resources he had and, through various wheedling, drudgework, and stowing away, made his way to Federation space in 2360.

In Federation space, Fal decided that the best way to get revenge on the Cardassians and Klingons who had humiliated his family was to join Starfleet. Mostly this was fueled by vague fantasies of swooping in with a great space navy to rescue Bajor itself, but in his more rational mind, Fal figured that at the very least, Starfleet would provide him with valuable skills that he could later use to prove himself courageous and valuable, and possibly even help rescue his parents. Fal's first application to Starfleet was rejected on the grounds that he was too young and impulsive. However, with the help of various mentors and teachers, over the course of a few years he improved himself to the point that he made a good candidate. After the fourth year of stubbornly applying to Starfleet once a year on his birthday, Fal was finally accepted as a cadet in the spring of 2363. Fal's entrance exams qualified him for OCS, and he took the astrophysics specialty. He graduated in 2366 with good marks, and a relatively clean record, save for one demerit for disorderly conduct during an end-of-semester celebration.

After serving aboard a science vessel for two years (2366 – 2368), he was promoted from Ensign to Lieutenant (j.g.), and made full Lieutenant on a second tour (2368 – 2370) aboard the *U.S.S. Alliance*, under the command of Captain Saavik. In light of Fal's ambition and psychological predisposition for risk-taking, his review board assigned him to his current posting, noting that it would be a risky mission with ample opportunity for distinguished service in the line of duty.