K'tral

SPECIES: Vulcan
GENDER: Female
AGE: 50

HEIGHT: 1.5 m (5'0")
EYES: Brown
WEIGHT: 45 kg. (100 lbs.)
HAIR: Black

RANK: Lieutenant

ATTRIBUTES: Agl 8 (+1), <u>Int</u> 12 (+3), Per 8 (+1), Prs 5 (-1), <u>Psi</u> 10 (+2), Str 9 (+1), <u>Vit</u> 10 (+2)

REACTIONS: Quik +1, Savv +1, Stam +2, Will +3

SPECIES ABILITIES:

- Enhanced Rapid Healing: Once per day K'tral may enter a meditative trance for 10 minutes per Wound level; at the end of this period she regains 2 Wound points (Vitality modifier). This ability replaces natural healing for the day, including Stamina tests to regain wounds. Medicine and First Aid tests are not affected.
- **Mind Meld:** Initiating a mind meld requires skin-to-skin contact and is a full-round action; the target may resist with Willpower or Mind Shield. Even if the target successfully resists, K'tral may continue to plumb the target's mind next round as another full-round test with a -1 penalty to the test. This penalty is cumulative.
- **Nerve Pinch:** K'tral may make an Unarmed Combat skill test with a -5 penalty (if the target is unaware, ignore the penalty), if successful the target is automatically stunned for 2d6 rounds, no reaction test allowed.

UPBRINGING: Religious Upbringing

PROFESSION: Starfleet operations manager

PROFESSIONAL ABILITIES:

- **Levelheaded:** When performing any professional skill at her duty station, K'tral ignores all test penalties from distraction.
- **Ops Manager:** At the beginning of the session, K'tral may declare one System Operation Specialty as "mission-critical." All crew gain a +1 bonus to all Systems Operation Skill tests involving that Specialty.
- **Station Proficiency:** Once per game session, K'tral may re-roll one System Operation test and use the better of the two test results.

ADVANCEMENTS: 9

EDGES:

- **Bold:** When K'tral spends Courage in a physical test, each point grants a +5 bonus instead of the normal +3.
- **Eidetic Memory:** Simple (TN 5) Academic tests are automatically successful and K'tral gains a +2 bonus to all Academic tests with a TN of 10+. This includes academic Skills used in a Physical test, and physical Skills used in an Academic test.
- **Psionic:** K'tral is a touch-telepath and possess the Psi Attribute, which she treats as a favored Attribute.
- Skill Focus (Keen Hearing): K'tral gains a+4 species bonus to all Observe (Listen) tests.

FLAWS:

• **Emotionally Compromised:** If K'tral is aware of a child in danger, she must spend a Courage Point every time she takes an action not directly helping said child.

		HEALTH: 11	
Wound Level	Penalty	Health	DEFENSE: 8
Healthy	None	0 00000 00000 0	COURAGE : 6 000000
Dazed	-1	0 00000 00000 0	INITIATIVE: +1
Injured	-3	0 00000 00000 0	RENOWN: 0
Wounded	-5	0 00000 00000 0	
Incapacitated	-7	0 00000 00000 0	
Near-Death	-9	0 00000 00000 0	

SKILLS:	Specialty	Test Cat.	ATT.	ATT. Mod.	Levels	Misc.	Total
Administration	Starfleet Command	ACAD	INT	+3	+1		+4/+6
<u>Athletics</u>		PHYS	STR	+1	+2		+3
Computer Use	Hacking	ACAD	INT	+3	+6		+9/+11
<u>Culture</u>	Vulcan*	ACAD	INT	+3	+4		+7/+11
Energy Weapons		PHYS	AGL	+1	+5		+6
First Aid		PHYS	INT	+3	+3		+6
<u>History</u>	Vulcan*	ACAD	INT	+3	+5		+8/+12
Language: Federat	<u>ion Standard</u>	ACAD	INT	+3	+2		+5
Language: Romula	<u>n</u>	ACAD	INT	+3	+1		+4
Language: Vulcan		ACAD	INT	+3	+3		+6
<u>Law</u>		ACAD	INT	+3	+1		+4
Mind Meld		PSI	PSI	+2	+5		+7
Nerve Pinch		PHYS	AGL	+1	+5		+6
<u>Observe</u>	Listen*	PHYS	PER	+1	+2	+4*	+3/+9
Politics Politics	Vulcan*	ACAD	INT	+3	+3		+6/+10
<u>Religion</u>	Vulcan*	ACAD	INT	+3	+8		+11/+15
<u>Repair</u>		PHYS	INT	+3	+1		+4
Specific World	Vulcan*	ACAD	INT	+3	+1		+4/+8
<u>Survival</u>		PHYS	PER	+1	+1		+2
Systems Engineering	EPS	ACAD	INT	+3	+7		+10/+12
System Operation	Operations Management	PHYS	INT	+3	+8		+11/+13

BACKGROUND:

K'tral was born and raised on Vulcan, deep in the desert. She was part of a proscribed cult that worshipped *Kir-alep*, the old Vulcan god of peace and acceptance, and his wrathful aspect, *Alep-kir*, the Sullen. The cult fiercely protected the children, and extended that protection to children of other races. As a young woman, K'tral discovered a priest of the cult abusing a child, and when he would not change his ways, she set a fire and held the priest down in it until he burned to death. She escaped with bad burn scars on the back of her hands. Her actions drew the attention of the Vulcan authorities, and they covered up the whole affair as the cult vanished deeper into the desert. As the cult did accept some of Surak's teachings, the authorities permitted K'tral to enroll in the Vulcan Science Academy. Eventually, her past caught up with her and the VSA expelled her. She applied for Starfleet academy, and entered in 2359. She graduated in 2364 spent the next few years quietly serving in operations. In 2372, she was in the Canopus Sector when captain Orta tapped her as ops manager for the *U.S.S. Vanguard*. The vanguard traveled to the New P'Jem Sector and joined the defense of Starbase 212. In early May of 2372, Admiral T'konra reassigned K'tral to operations manager for the *U.S.S. Solstice*.